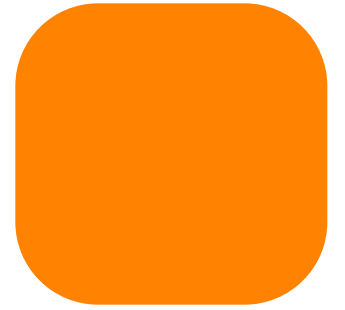
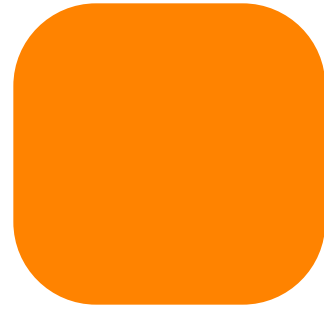
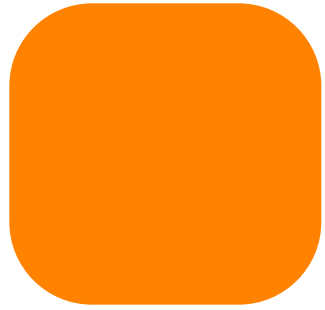
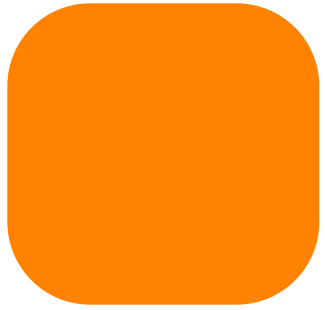


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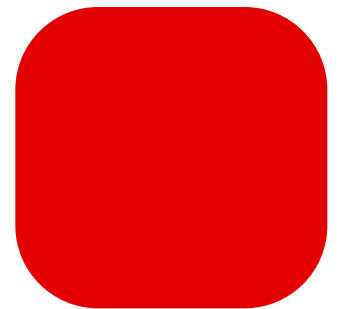
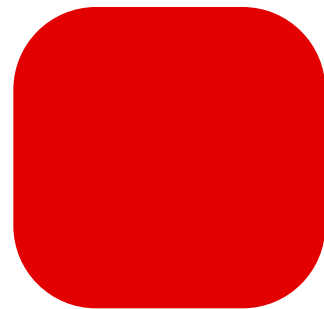
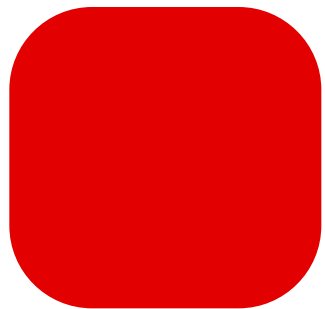
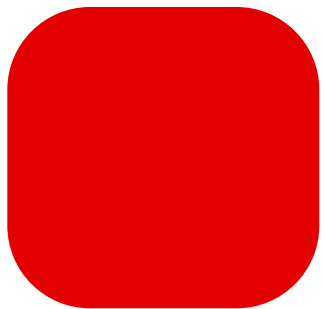


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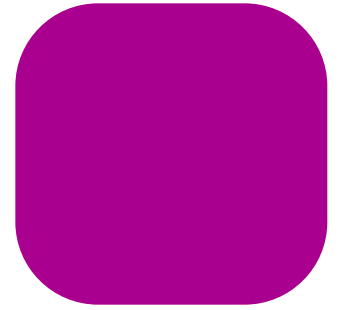
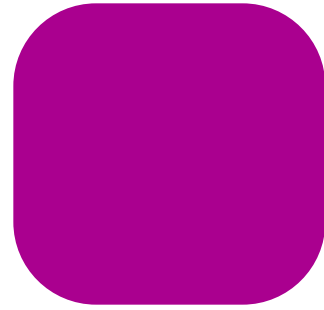
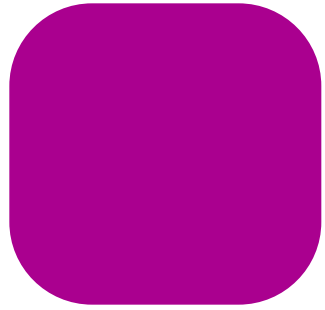
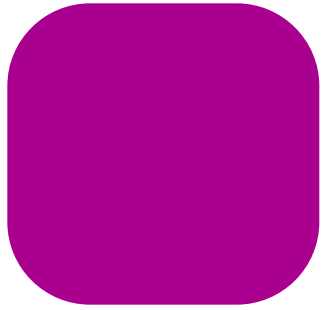


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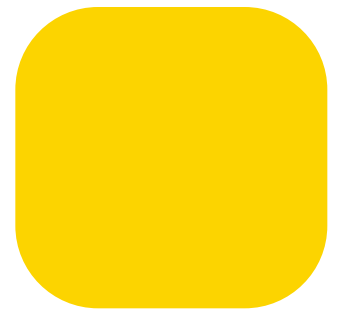
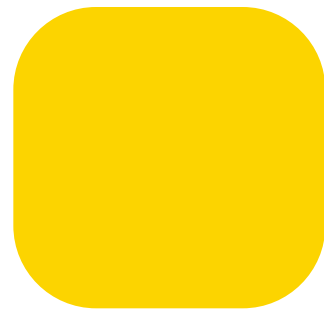
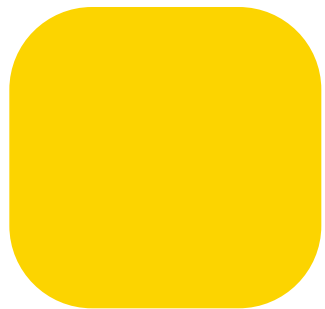
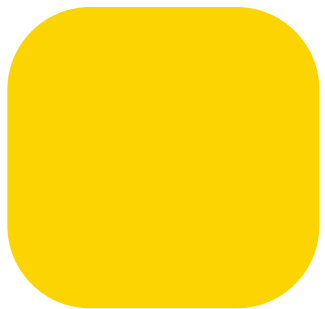


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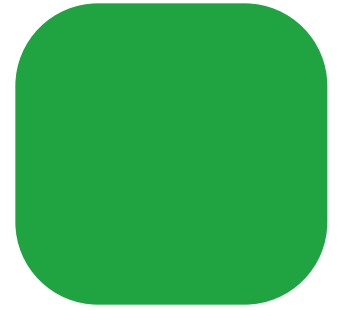
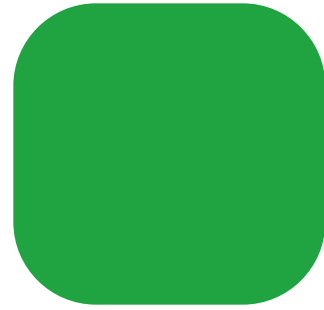
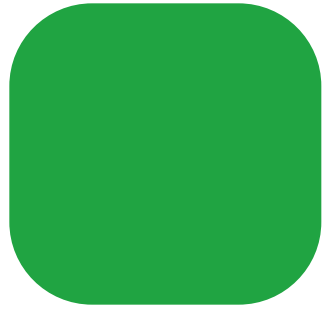
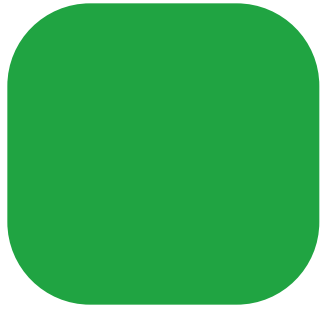


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ACTION

All players:
Draw 2

Any rules drawn
this way must be
played.

ACTION

Draw 3

+3

ACTION

Draw 2

Play 1

Discard 1

ACTION

Discard 2

Draw 4

Play 1

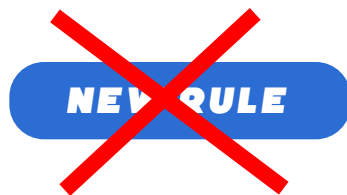
ACTION

Take one
random card
from every
player and
play it.

Skip your next turn.

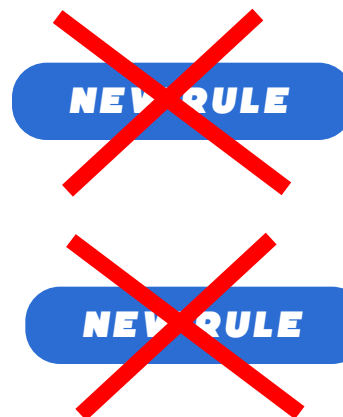
ACTION

Trash a Rule



ACTION

Discard 2 Rules



ACTION

Draw 1

You aren't
affected by hand
limits this turn.

ACTION

Choose a player.

Both players look at each other's hands and take one card at the same time.

ACTION

Rotate Hands
(clockwise)

ACTION

Set aside cards from the top of the play pile until you set aside a rule.

Play that rule and put the rest into the discard.

ACTION

Set aside cards from the top of the play pile until you set aside a rule.

Play that rule and put the rest into the discard.

ACTION

Take a card from the trash or the discard pile and end your turn.

Play the card immediately.

ACTION

Shuffle all hands together and deal them out evenly, starting with you.

ACTION

Discard your hand.

Draw 2

Play 2

ACTION

Choose a player.

That player Draws 5 but skips their next turn.

ACTION

Pick a card from the discard and add it to your hand.

Shuffle the discard pile back into the play pile.

ACTION

Draw 1.

Cancel the effect of any card and put it in the discard.

You may play this at any time.

ACTION

Draw 1.

Cancel the effect of any card and put it in the discard.

You may play this at any time.

ACTION

This card can only be played when you have 10 or more cards in your hand.

You get Play 10.

Skip your next turn.

This card cannot be countered.

ACTION

Count how many cards are in the discard.

Trash half of it randomly, rounded up, then trash this card.

ACTION

Set aside cards from the top of the play pile until you find a character card (or don't).

Play that card, and trash this card.

ACTION

Discard 2 Rules

~~NEW RULE~~

~~NEW RULE~~

ACTION

NEW RULE

NEW RULE

NEW RULE

NEW RULE

DRAW



DRAW



DRAW



DRAW



NEW RULE

NEW RULE

NEW RULE

NEW RULE

PLAY



PLAY



PLAY



PLAY



NEW RULE

HAND LIMIT



NEW RULE

HAND LIMIT



NEW RULE

HAND LIMIT



NEW RULE

HAND LIMIT



NEW RULE

Modify Current Rules

DRAW +2

PLAY -1

HAND LIMIT -1

NEW RULE

Modify Current Rules

DRAW -1

PLAY +2

HAND LIMIT -1

NEW RULE

Modify Current Rules

DRAW -1

PLAY -1

HAND LIMIT +2

NEW RULE

If your hand is empty at the start of your turn,

DRAW



NEW RULE

NEW RULE

NEW RULE

NEW RULE

Switch Draw and Play



Reverse Order



Reverse Order



Rule Limit +2
(including this one)

NEW RULE

NEW RULE

BASIC RULES

Rule Limit +3
(including this one)

DRAW



PLAY



SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE



Trash this card
after using it.

SPECIAL MOVE

SPECIAL MOVE