

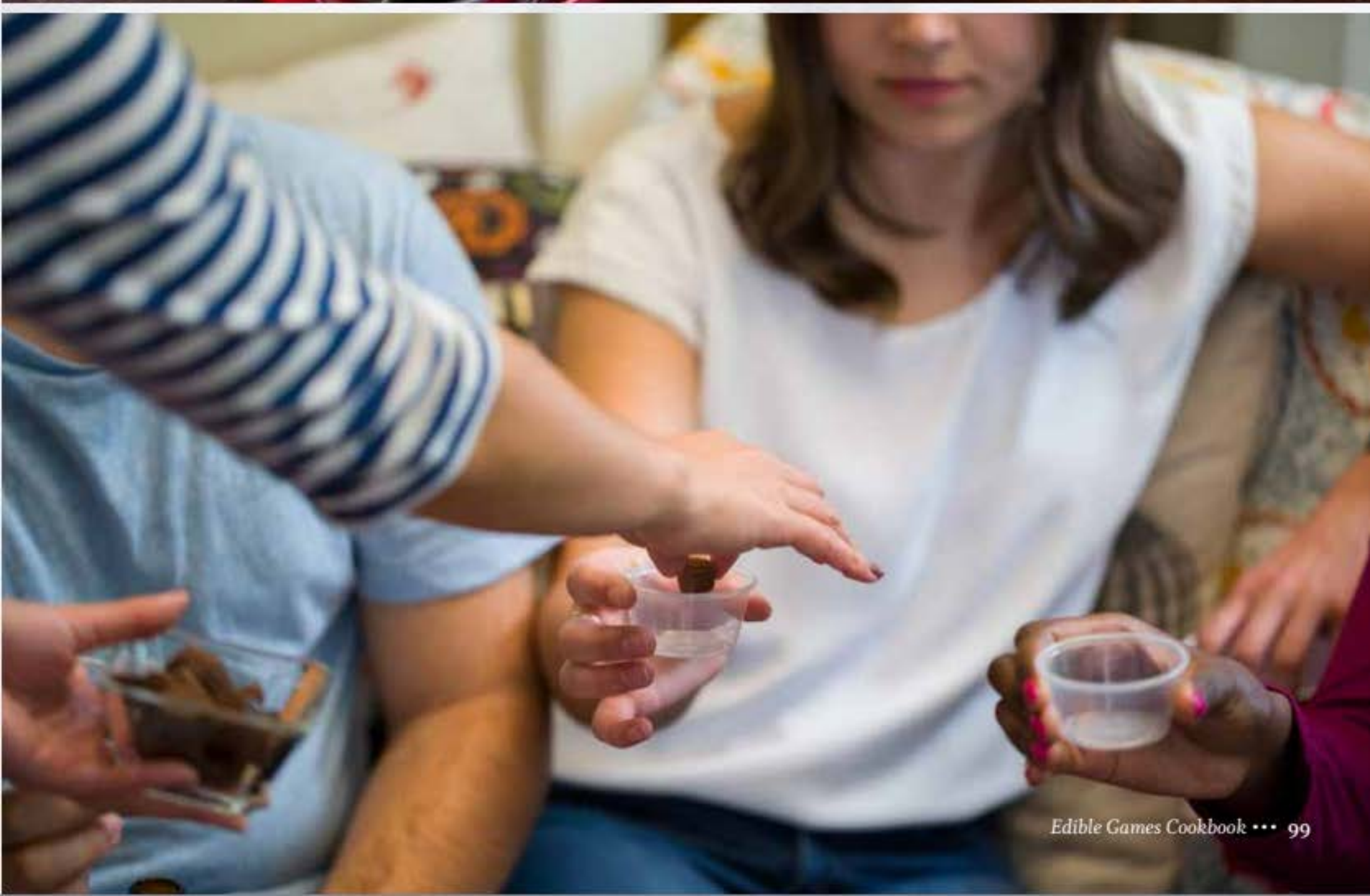
A hand holding a white spoon is positioned over a red tray. The tray contains several clear glass bowls filled with different types of candies: red heart-shaped candies, yellow round candies, dark brown chunky candies, purple round candies, and green round candies. The background is a dark surface with yellow polka dots.

GAME 4:

MASTER TASTER

DO YOU HAVE THE TASTE BUDS TO BECOME THE MASTER FOOD TASTER IN THE LAND?

You and others will compete in rounds to become the Master Taster for Julius Caesar and Marie Antoinette. In each round, you'll hear a new flavour that either Julius or Marie will not tolerate. You will then close your eyes, taste a morsel, and work out whether it's safe for Julius or Marie to eat. No flavour information is ever repeated. You must keep straight in your head who doesn't like what throughout the duration of the game. Great for parties. Fun to watch!





If you are using one of my suggested trials, use the “shopping list” for the trial you want to run on page [106](#), [110](#) or [114](#). If you cannot find some of the candies and can’t work out how to make an easy one-to-one flavour substitution, use the “Custom Trial.”

If your items are large, chop them up into small, bite-sized chunks. All items should be approximately the same size.

Once you have your prepared items, you need to put each into its own bowl. Display these so that all players can see them.

Distribute one “feeder” to each of your players. A feeder is intended to help make it easier for people to eat each item while their eyes are closed. A spoon or a plastic shot glass work well for this purpose. You can also ask players to put out their hands and put the item directly into their hand.

DECK OF ROUNDS

You can just directly use this book and read out of it. If you’re feeling like you want more than that, you can download the presentation from the online resources (see [page 6](#)) or print out cards for each round so that people who have been eliminated can enjoy watching others play more.

DIET & FOOD VARIATIONS

You can choose whatever candies or desserts or savoury snacks you like. However, you’ll need to make sure they work with the structure of the game. Use the “Custom Trial” for easier conversions.

Players will be able to see all the available options, so that if any player has any dietary restrictions they can let you know of the issue beforehand. Given that this game is about blind taste testing, if there is just one item that a player can’t eat, they won’t be able play the game at all. So check with your players before buying your ingredients and make sure that all players can eat everything. Or accept that some of your party-goers won’t be able to play the game.





RULES

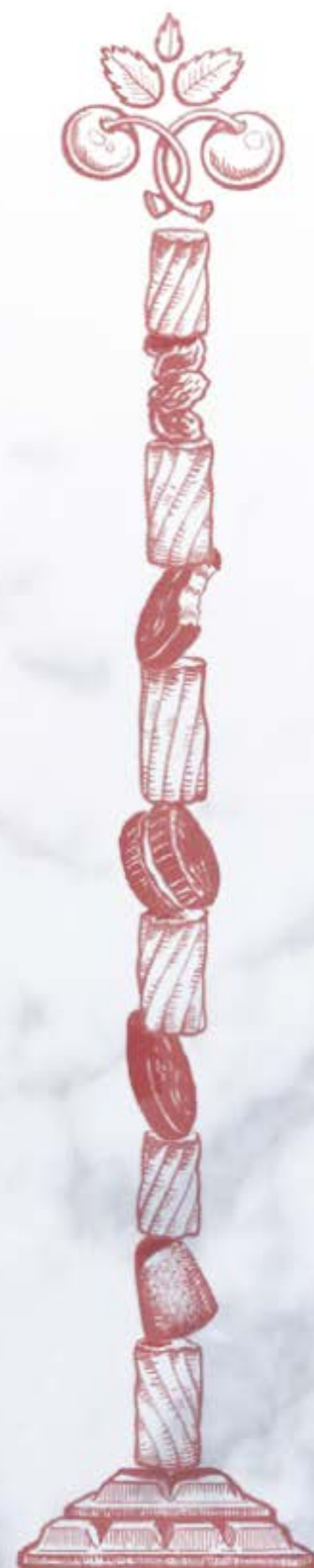
The host needs to play a part within this game. Therefore, the host can't be one of the competitors/players. If you are the host, thoroughly read through the "Instructions to Host" section first (see below). Then read aloud the "Instructions to Players" section (page 104) once everyone has gathered.

- Set up the room so that you are facing all your contestants/players. Have the book or your deck of rounds at the front so that everyone can see them.
- You will read out the Instructions to Players section on page 104 to begin the game. At the point where you talk about thumbs up or thumbs down, put your hands and thumbs up/down to show what you expect people to do.
- Once everyone understands the instructions, start with round one for the trial you are working on.
- Each round, you need to announce the new flavour that is disliked by either Julius Caesar or Marie Antoinette.
 - * Pro tip: don't say anything else about this. I've accidentally said "also" sometimes, which gives people information that they might have forgotten. Just say exactly what the character has said and then announce the character.
- Ask all players still in the running to close their eyes and hold out either their feeder or hand.
- Look at the trial and round number to find out which item to give everyone this round.
- Take your bowl filled with that specific item around and put one of that item in each player's "feeder". Tap the player gently so that they know they can begin eating.
- Once you have given everyone a taste, return to the front.



- Tell players to choose their verdicts. Repeat the following every round:
 - * “Can Julius Caesar eat this? Thumbs up or thumbs down with your RIGHT hand.”
 - * “Can Marie Antoinette eat this? Thumbs up or thumbs down with your LEFT hand.”
- When everyone has their thumbs out and they look fully decided, tell everyone to open their eyes.
- Announce the correct response based the thumbs up and down images. Note: be careful when facing people and saying “left” and right”. The images in the book are shown with Julius Caesar on the left, which means players should show their right hand. This means players will be doing the mirror image of what is in the book and it should be easier to work out who is right and wrong when you’re facing them.
- Anyone who is incorrect is out. Everyone else stays in for the next round.
 - * If everyone gets out, let players stay in for another round until either you run out of rounds or you have only one player left playing.
- Whoever wins is crowned the Master Taster.
 - * If you have more than one person remaining after all rounds are completed, then all people remaining win jointly.

If you want, you can play more than one round and have the winners of the individual trials compete together in the “Hard Trial”, i.e. Trial 2.





INSTRUCTIONS TO PLAYERS

“Throughout history kings, queens, emperors, czars, presidents, chancellors, and prime ministers have employed Master Tasters or taste testers to sample their food and drink in order to ensure its worthiness for their taste buds. Today, you will have the chance to add your name to the long and glorious line of Master Tasters. You’re going to taste food for the biggest celebrities, Julius Caesar, Roman Emperor and Marie Antoinette, Queen of France. They’re very picky; there are a lot of flavours they don’t like.

“Each round I’ll tell you something that either Julius Caesar or Marie Antoinette doesn’t like. This information will never be repeated again. You need to remember this.

“You will then close your eyes and I’ll give you a taste of something. You’ll need to show with thumbs up or down whether Julius Caesar and Marie Antoinette can eat the item. It’s right hand for Julius and left hand for Marie (I’ll repeat this every round so you don’t have to remember that).

“You’ll then open your eyes and I will reveal the correct answers. Whoever is wrong is out of the running. We keep playing rounds where new items are disliked. You taste other items. You will need to remember that some of the items in these later rounds will have been disliked by one of our celebrities in earlier rounds. If you believe an item has at any time been disliked by either Julius Caesar or Marie Antoinette, give the respective thumb down. If you have no information about an item, then it is ok to eat, give the respective thumb up.

“We keep going until only one person remains standing. They will be the Master Taster.

“Are you ready to begin?”

ROUNDS

TRIAL 1 BEGINS...

ROUND 1		ROUND 2									
I don't like... cookies - Julius Caesar 		I don't like... licorice - Julius Caesar 									
CURRENTLY TASTING <table> <tr> <td>Flavour</td> <td>Food</td> </tr> <tr> <td>Raisins</td> <td>Raisins</td> </tr> </table>		Flavour	Food	Raisins	Raisins	CURRENTLY TASTING <table> <tr> <td>Flavour</td> <td>Food</td> </tr> <tr> <td>Cookies</td> <td>Graham crackers</td> </tr> </table>		Flavour	Food	Cookies	Graham crackers
Flavour	Food										
Raisins	Raisins										
Flavour	Food										
Cookies	Graham crackers										
ROUND 1 ANSWER: <table> <tr> <td></td> <td></td> </tr> <tr> <td>Julius</td> <td>Marie</td> </tr> </table>				Julius	Marie	ROUND 2 ANSWER: <table> <tr> <td></td> <td></td> </tr> <tr> <td>Julius</td> <td>Marie</td> </tr> </table>				Julius	Marie
											
Julius	Marie										
											
Julius	Marie										
ROUND 3		ROUND 4									
I don't like... mint - Marie Antoinette 		I don't like... raisins - Marie Antoinette 									
CURRENTLY TASTING <table> <tr> <td>Flavour</td> <td>Food</td> </tr> <tr> <td>Chocolate/peanuts</td> <td>Reese's</td> </tr> </table>		Flavour	Food	Chocolate/peanuts	Reese's	CURRENTLY TASTING <table> <tr> <td>Flavour</td> <td>Food</td> </tr> <tr> <td>Licorice</td> <td>Spice drop, purple</td> </tr> </table>		Flavour	Food	Licorice	Spice drop, purple
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Julius	Marie										
											
Julius	Marie										



ROUNDS

TRIAL 1



ROUND 5

I don't like... peanuts
- Julius Caesar



CURRENTLY TASTING

Flavour
Mint

Food
Spice drop, green

ROUND 5 ANSWER:



Julius



Marie

ROUND 6

I don't like... licorice
- Marie Antoinette



CURRENTLY TASTING

Flavour
Raisins

Food
Raisins

ROUND 6 ANSWER:



Julius



Marie

ROUND 7

I don't like... citrus
- Marie Antoinette



CURRENTLY TASTING

Flavour
Cinnamon

Food
Spice drop, orange

ROUND 7 ANSWER:



Julius



Marie

ROUND 8

I don't like... cinnamon
- Julius Caesar



CURRENTLY TASTING

Flavour
Citrus

Food
Skittles, orange

ROUND 8 ANSWER:



Julius



Marie

ROUNDS

TRIAL 1

ROUND 9

I don't like... cherry
- Julius Caesar



CURRENTLY TASTING

Flavour
Peanuts

Food
Peanuts

ROUND 9 ANSWER:



Julius



Marie

ROUND 10

I don't like... chocolate
- Marie Antoinette



CURRENTLY TASTING

Flavour
Cherry

Food
Twizzlers

ROUND 10 ANSWER:



Julius



Marie

ROUND 11

I don't like... cherry
- Marie Antoinette



CURRENTLY TASTING

Flavour
Chocolate/Cookies

Food
Oreos

ROUND 11 ANSWER:



Julius



Marie

ROUND 12

I don't like... artificial grape
- Julius Caesar



CURRENTLY TASTING

Flavour
Chocolate/Mint

Food
York

ROUND 12 ANSWER:



Julius



Marie

